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*** THE UNITED STATES PATENT AND TRADEMARK OFFICE

Applicant: D. Amnon Silverstein

Art Unit: 2612

Serial No.: 09/484,667

Examiner: Rosendale, Matthew L.

Filed

: Jan. 18, 2000

Title

POINTING DEVICE FOR DIGITAL CAMERA DISPLAY

Commissioner for Patents

P.O. Box 1450

Alexandria, VA 22313-1450

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EXHIBIT B

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Technology Center 2600

CERTIFICATE OF MAILING

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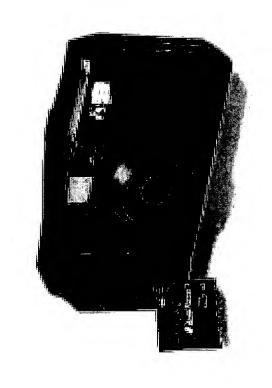
(Signature of person mailing papers)

Edouard Garcia

(Typed or printed name of person mailing papers)

Capybara

Will a microdisplay work well in a hand-held camera?



- Build a viewfinder display camera
- Test user-interface ideas
- Experiment with the camera in actual use

Hardware

• Camera Body: Komodo (HID)

Gameport

• Camera: Pixera

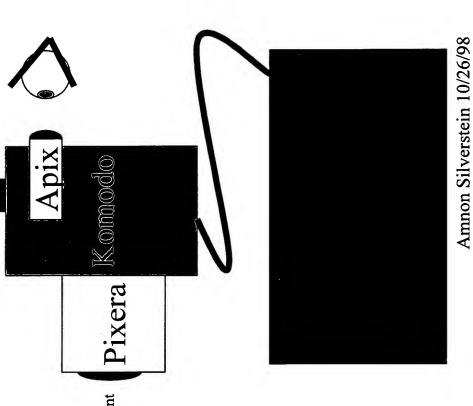
Controller: Pentium desktop Pixera

Display: Apix (ICBD)

UI controls: Gameport

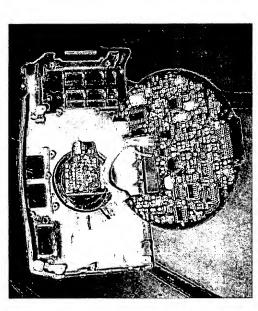
• Lens: C-mount

View optics: HP (HID)



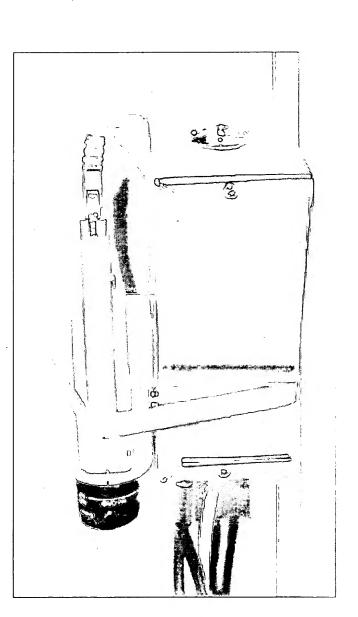
Modified Komodo

We chose the Pixera camera, and we modified it to fit into the Komodo body.



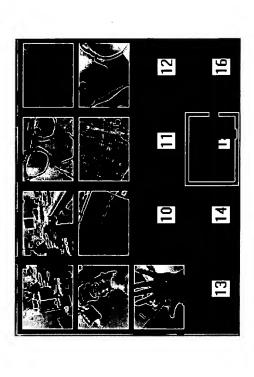


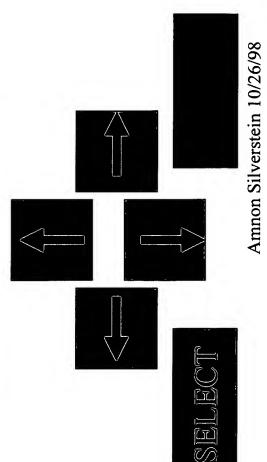
Interim Tester



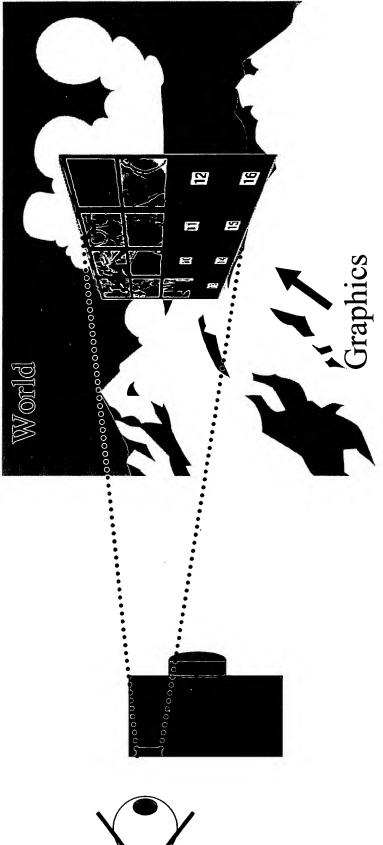
Software

- How will the UI work?
- It may be difficult to look into the display and operate the controls at the same time.

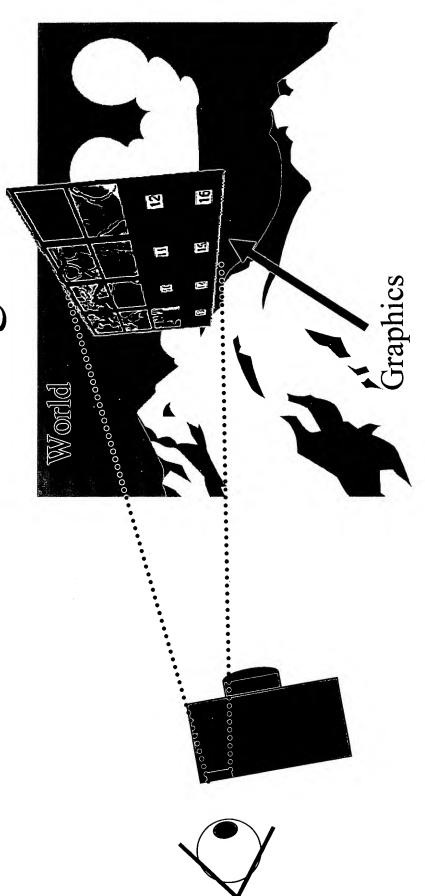


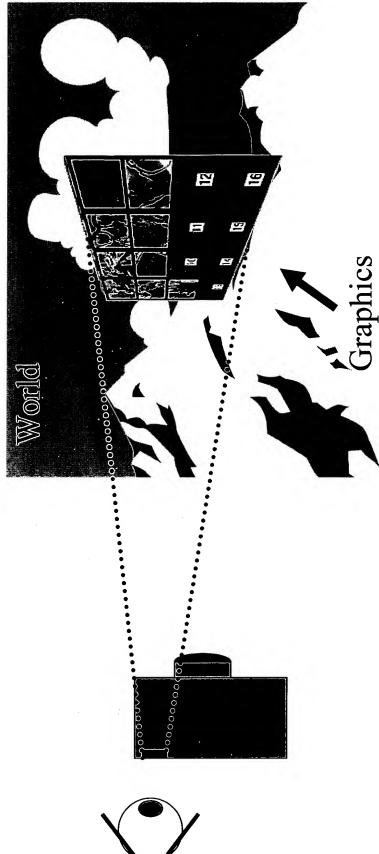


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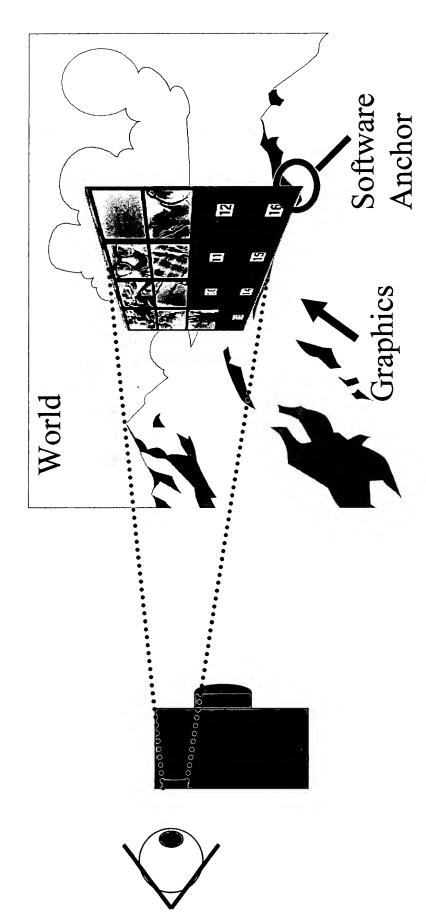








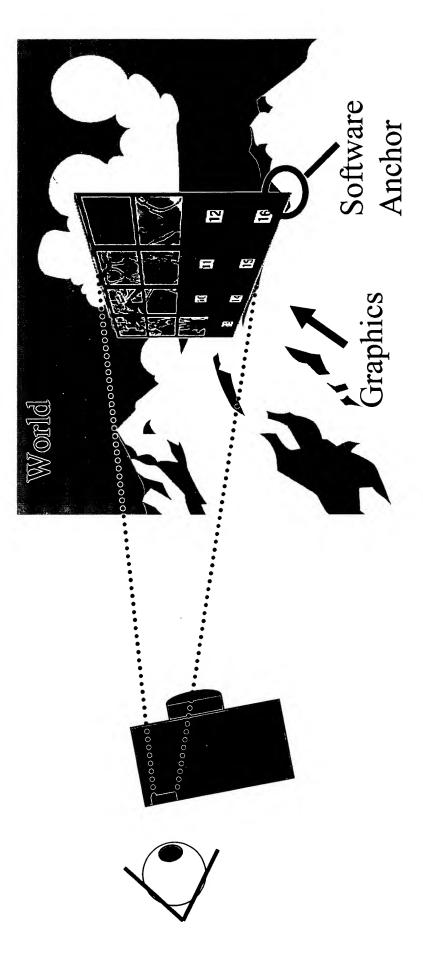




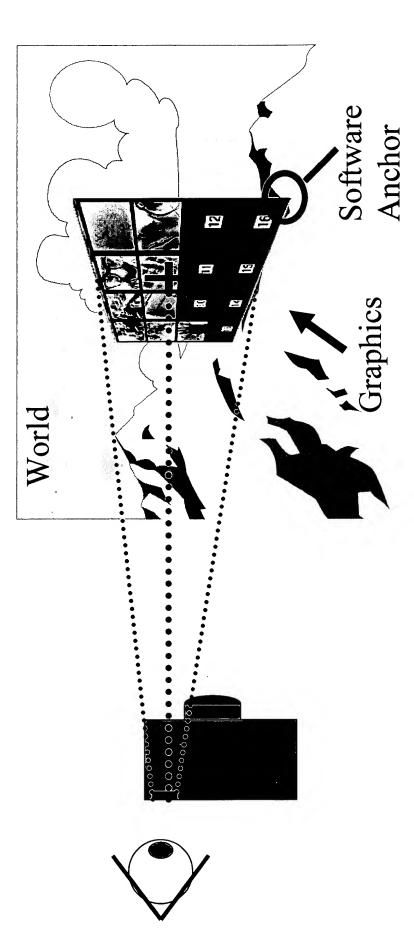
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Using the Camera Like a Gun-sight



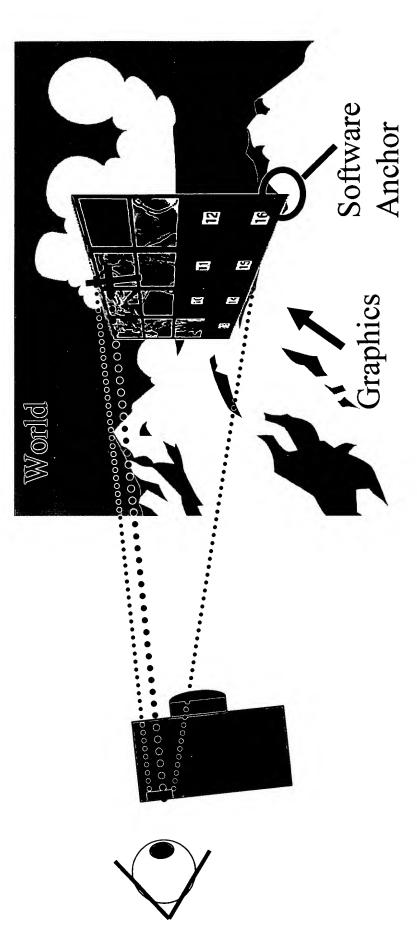
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Using the Camera Like a Gun-sight

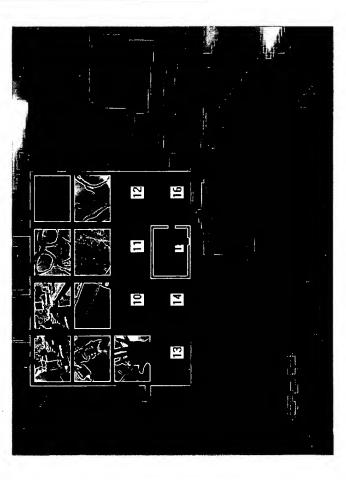


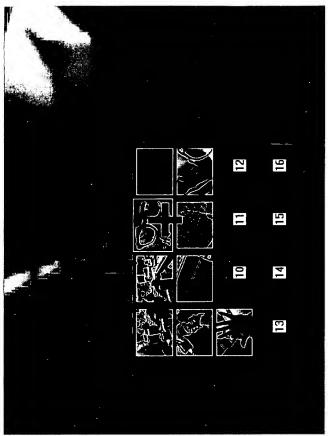
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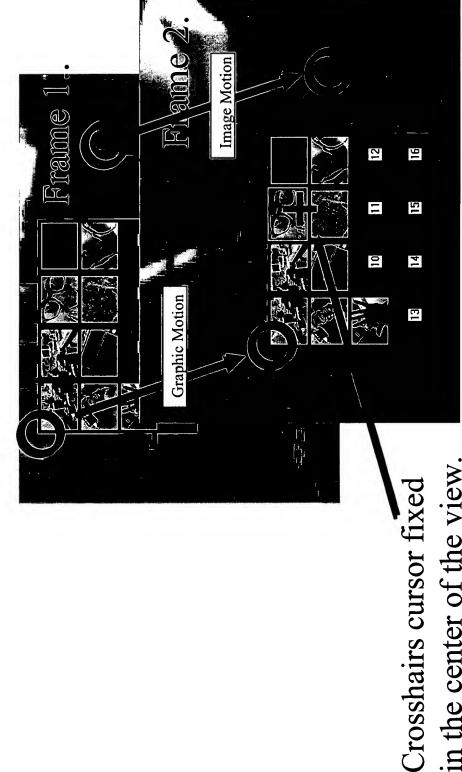
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Camera-Mouse

Use motion-tracking software (Andrew Patti) to track the position of the camera





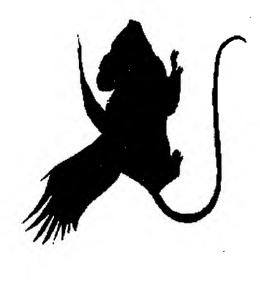


in the center of the view.

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Flying Mouse



• Low cost

Low power

• low light

• Built-in tracking algorithm